



RemoteMyApp boosts games portfolio by partnering with Plug In Digital.

Warsaw, Poland, 1 December 2020

RemoteMyApp is very excited to announce its new partnership with Plug In Digital, the PC, console, and mobile games distribution expert. This collaboration paves the way for RemoteMyApp to access a huge selection of more than 300 high-quality games, and easily offer them to current and future partners.

Thanks to the partnership, RemoteMyApp ("RMA") gets access to multiple well-known titles from Plug In Digital's ("PID") portfolio and is authorized to offer the French publisher's games to future and existing B2B clients. This way RemoteMyApp will strengthen its cloud gaming technology proposition by including additional, highly attractive content in its already extensive offer.

RemoteMyApp has licensed many games from the selection of PID's titles for its partner, Deutsche Telekom, to enrich the MagentaGaming cloud gaming service. Some of the newest additions to the MagentaGaming game catalog in Q4 2020 include two recently released games, *The Dungeon of Naheulbeuk: The Amulet Of Chaos*, created by Artefacts Studio, and *Kylotonn/Nacon's WRC 9* the official video game of the FIA World Rally Championship. RemoteMyApp is not only the main content aggregator but also the streaming technology provider for Deutsche Telekom's cloud gaming app.

Plug In Digital works with numerous developers and publishers around the world, like Nacon, Asmodee, Curve Digital, MODUS, Ci Games, Graffiti Games, Konami, Paradox, Focus Home Interactive, or Idea Factory. The company also has its own publishing studio named Dear Villagers.

RemoteMyApp is a Poland-based start-up offering cloud gaming technology and gaming content to businesses worldwide. It provides various solutions, ranging from a turnkey white-label option to fully-customizable setups for telcos, media, automotive, hospitality, and many other businesses. RMA is expanding its network of connections to reach renowned publishers and make its games content offering more attractive. Furthermore, RMA can assist in providing an infrastructure for future B2B partners who share the company's vision and see potential in cloud gaming.

“The cooperation with Plug In Digital enables RemoteMyApp to broaden its content offer and attract more business partners. Companies are not only seeking excellent streaming technology but also access to engaging gaming content to draw wider audiences’ attention. We believe that Plug In Digital is a strong content provider who will help our partners ensure users will get their gaming fix a long way into the future.” - says Andreas Hestbeck, CEO of RemoteMyApp.

“We are excited and proud that RemoteMyApp has facilitated placing our games onto Deutsche Telekom’s MagentaGaming platform. Now, popular titles from our portfolio will get even more gamers’ attention. It is a giant step for the games developers and publishers’ industry, and we are really thrilled to be at the forefront in this new chapter for cloud gaming. We are hoping to have a long fruitful business relationship with RMA and to be able to deliver fabulous games to many of its B2B partners in the near future.” - says Francis Ingrand, CEO of Plug In Digital.

RemoteMyApp was founded in 2014 in Szczecin, Poland. The most recent investment was made in June 2020. The company received a 2million-euro capital injection from Deutsche Telekom’s strategic investment fund, Telekom Innovation Pool GmbH.

BOILERPLATES

About Plug In Digital

[Plug In Digital](#) is one of the largest independent video game distributors. It helps studios and publishers in distributing their games worldwide on PC, consoles, and mobile.

The French company is a driving force behind indie successes such as Dead Cells, FURI, or Turmoil and a key partner for high-profile companies such as Raw Fury, Paradox, Konami, Nacon, CI Games or Curve Digital. Plug In Digital also operates as a video game publisher with two distinct labels: Dear Villagers, built around a restricted editorial line on PC and console, and PID Publishing, calibrated for flexible publishing and co-publishing offers on all platforms.

About RemoteMyApp

[RemoteMyApp](#) already has two of its own successful product launches under its belt. In 2014 it launched Remotr, an app that allows streaming from the user’s computer to any other device. In July 2017, Vortex Cloud Gaming was launched publicly. [Vortex.gg](#), provides a cloud-based games-on-demand service, which makes gaming possible anywhere, at any time, and on a huge variety of devices. Its dedicated applications have been downloaded more than +10 million times across a variety of platforms. RMA now also offers its technology to global enterprises,

allowing them to provide a state-of-the-art, fully customized cloud gaming solution to their customers. The most recent cloud gaming solution delivered by RemoteMyApp is MagentaGaming, Deutsche Telekom's new cloud gaming platform released in August 2020.



Contact:

Kamila Okulska, Head of Content

pr@remotemyapp.com